

A S+T+ARTS RESIDENCIES PROJECT

Call for Artists Phase 2 Webinar 2 29.08.2024

Funded by S+T+ARTS the European Union Science + Technology + ARTS

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Program

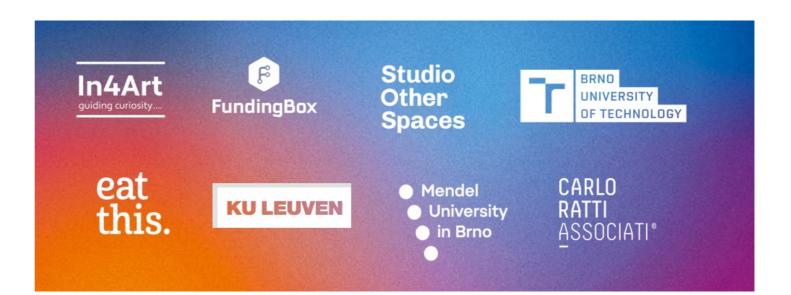
Welcome
 Path to Progress Experiments
 Open Call formalities
 Application through funding box
 creating the Heclab card
 Open Call timeline & evaluation
 what happens after the deadline?
 Questions

©STARTS.EU



Paths-to-Progress Experiments

Collaborate with Hungry EcoCities Partners A S+T+ARTS RESIDENCIES PROJECT



Collaborate with SMEs through Europe

***implication for travels**



A S+T+ARTS RESIDENCIES PROJECT







SME I

vertical farming technology company (NL) As a **vertical farming technology company**, this SME (NL) has developed a vertical farming system that optimizes light, nutrients and the climate for growing crops.

HUNGBY FCOCITIES

A S+T+ARTS RESIDENCIES PROJECT

To do this, it uses a novel approach for air circulation, which gives possibilities to fine-tune growing recipes for vegetables and fruit bearing crops.

But what to fine-tune, for whom and where? We need a future which produces those nutrients there where they are most needed, how vertical farming in this high tech module can help achieve that future will be the challenge of this project.

SME II

sensory analysis for prototype food products (ES) The sensory properties of food drive the food we consume. How it looks, smells, tastes, feels.

This SME (ES) is specialised in **sensory analysis for prototype food products**, examining consumer perception before food companies decide what to bring to market.

HUNGRY FCOC

A S+T+ARTS RESIDENCIES PROJECT

With this, they aim to lower food waste in the system. But perception is multidimensional and goes further than taste and feel.

Exploring the limits of current sensory analysis and how to push them will be the goal of this project.

©STARTS.EU

A S+T+ARTS RESIDENCIES PROJECT

SME III

circular economy company (GR)

S+T+ARTS

As a circular economy company processing wheat stems into drinking straws, this SME (GR) is an example of how value can be created with **agric ultural by-products** to solve sustainability problems like plastic straws.

But their process is too manually demanding to become wide spread.

How can AI, digitization and rethinking their process help in bringing down the cost of production so that they, and other by-product processors, become a stronger part of the sustainability transition.

A S+T+ARTS RESIDENCIES PROJECT

As a **tomato seed breeding company**, this SME (NL) is positioned at the very start of the food chain.

This SME believes they can do more from their position to cut food miles and food losses due to overstocking throughout the chain.

In this project, we follow the seed through the chain, with the goal to let less tomato seeds go to waste on their journey.

SME IV

tomato seed breeding company (NL)

A S+T+ARTS RESIDENCIES PROJECT

SME V

A beehive technology supplier (NL) As a beenive technologies startup, this company is developing a system to monitor bee colony health and activity from inside the beenive in a non-intrusive way.

In this project, we will explore how their product can be further developed in a way that responds to the needs of beekeepers and the importance of bees for our urban and peri-urban ecosystems.

SME VI

cultivation systems provider for micro greens (ES) As an urban farm, producing **cultivation systems for micro greens**, this SME (ES) is challenged by the barriers to scale urban farming in cities in Europe.

HUNGBY FCOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Urban farming logistics typically takes up to 50% of the time and resources of urban farmers.

How to overcome this big day-to-day issue, while being energy efficient and avoiding unpractical future visions will be the challenge of this project.

SME VII

insect proteins provider and processor (ES) As an input provider, providing **insect proteins to the food processing industries**, the vision of this SME (ES) is to turn local, rural farms into insect breeding farms, feeding Europe with this sustainable and healthy protein while helping farmers in rural areas.

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

To do so, there are challenges around acceptance of insect proteins and missing knowledge on breeding, cultivating and treating insects.

SME VIII

Seed sprouting provider and processor (BG) As a young food tech company, this SME (BG) has developed a high-tech, novel approach to **seed sprouting**, making it possible to produce large quantities of vegetable sprouts in the hearts of cities, with nearly no human intervention.

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Centered on 'micro batching,' this method produces nutrient-dense ingredients for superfoods. The vision includes mini food production units across cities, delivering sprouted ingredients to local food chains, enhancing the nutritional content of various dishes, to contribute to urban food security.

SME IX

Traditional food processor (IT) As a **traditional food processor**, this SME (IT) is challenged by the changing perception of people concerning meat production and meat consumption.

HUNGBY FCOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Meat will, without a doubt, remain a necessary part of our diet in the future, but only if produced sustainably and ethically.

In this project, the license to operate for traditional Parma ham in a food system where animal food and plant food are better balanced is the question which requires answering.

©STARTS.EU

A S+T+ARTS RESIDENCIES PROJECT

HUNGRY ECOCITIES

S+T+ARTS

SME X

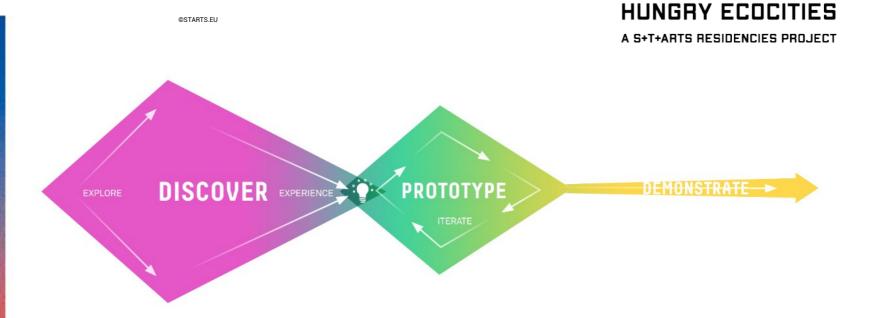
Regenerative organic grower (IT) As a **regenerative organic grower**, this SME (IT) is challenged by the effects of climate change. Droughts, heavy rains, fires.

This makes growing fruits unpredictable and the need to better understand what the trees require more important.

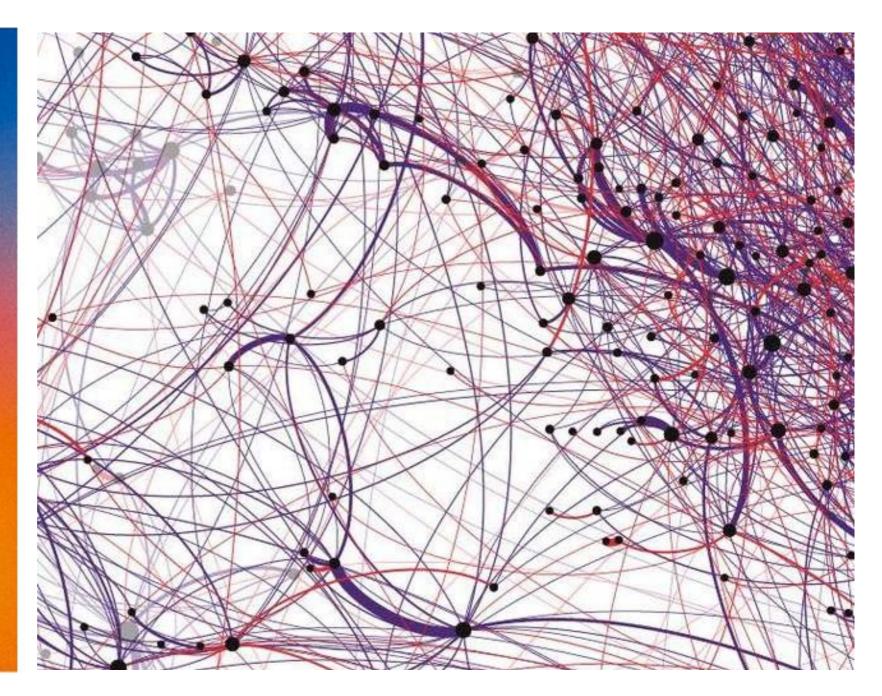
In this project, we turn to understanding the soil complexity and trees needs, in a quest to make farming in Southern Europe more climate resilient.

Collaboration with Studios

Residency setup



Hungry Ecocities Residency is following a cross-cutting approach. It aims to go beyond abstract models of design thinking, and rather follow a "**learning by doing**" process, looking always for practical feedbacks. This methodology can in part be traced back to the Double Diamond scheme and the Agile iterative process of development, testing and refinement of ideas.

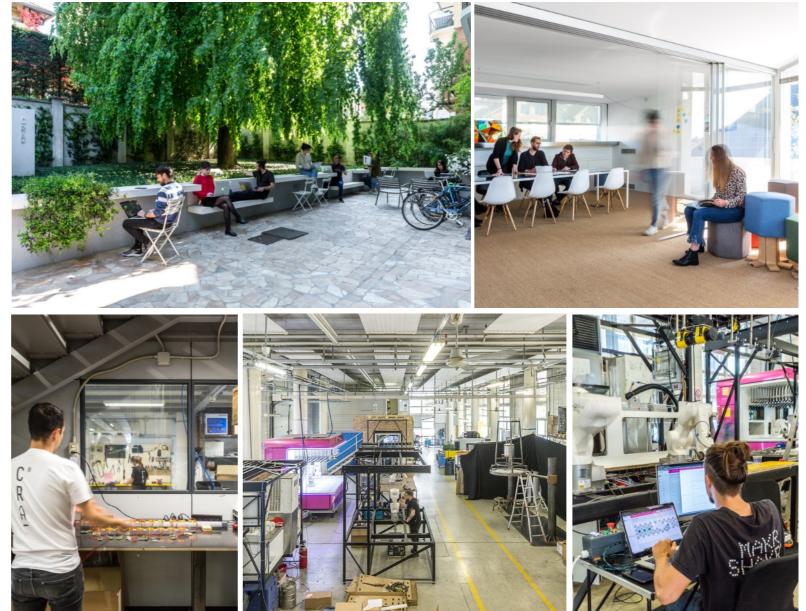


"weak ties" – looser relationships outside of our core network of friends, family, and colleagues – are crucial bridges between social groups that encourage societal diversity, innovation, and creativity."

> Mark Granovetter, sociologist and Stanford University professor

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT



©STARTS.EU

CARLO RATTI ASSOCIATI®

What will the studio offer

Type of Artist we search for

What we are looking for

Prototype expectations

• A work/project you have done or is ongoing

A S+T+ARTS RESIDENCIES PROJECT

- Which has reached the stage of a functioning prototype
- Comparable to the prototypes already on the HEClab
- Prototypes should have a digital component in place or the clear possibility to include this
- Prototypes should have the potential to be tested and demonstrated in the actual environment of the SME within the constraints of this call.

©STARTS.EU

A S+T+ARTS RESIDENCIES PROJECT

What ype of artist we search for

S+T+ARTS

collaboration expectations

- Interested to work with a SME in a real-life setting
- Interested in sustainability and food system;
- Willing to work for a common challenge and collaborate with the HEC partners and visions

Eligibility Criteria

Definition of an artist:

- Person or entity registered under NACE Code '9003 Artistic creation';
- Self-employed individual (freelancer) in artistic activities (e.g., creative technologists, media artists, creative coders, artistic front & back-end designers, digital artists, speculative designers, autonomous designers, etc.).

Who are we looking for?

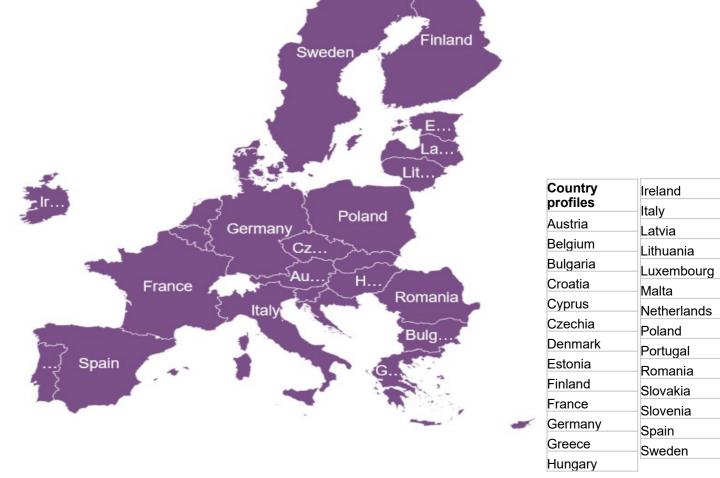
HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

S+T+ARTS

Must be citizens or permanent residents of eligible countries:

• EU Member States and its Overseas Countries and Territories (OCT).



Who are we looking for?

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

S+T+ARTS

Must be citizens or permanent residents of eligible countries:

Associated Countries to Horizon Europe.

Contract 178	Albania
	Bosnia and Herzegovina
	North Macedonia
STOLEN STOLEN	Montenegro
	Serbia
	Türkiye
	Israel
	Moldova
	Faroe Islands
	Ukraine
re we	Tunisia
	Georgia
	Armenia
g for?	Kosovo

Associated countries to

Horizon Europe

Iceland Norway





© GeoNames, Microsoft, OpenStreetMap, TomTom

Who a

- Proposal in **English**.
- All mandatory sections are duly completed.
- Absence of conflict of interest.
- Application submitted on time, through the FundingBox platform.

Your application was successfully submitted

On behalf of the project consortium, thank you for submitting your application to the Hungry EcoCities Open Call for Art-Driven Experiments - 2nd Phase - Call for Artists. You can expect a message from FundingBox on whether your application has passed on to the Matchmaking stage before the end of September 2024. Good luck!

The Hungry EcoCities Open Call Team

Back to my applications

Who are we looking for?

읍

7

S+T+ARTS

Application submitted - FundingBox Inbox ×



FundingBox <noreply@fundingbox.com>

10:05 AM (2 hours ago) 🛛 🛧 🖌 🗧

Dear Applicant,

Thank you for applying to the Hungry EcoCities Open Call for Art-Driven Experiments - 2nd Phase - Call for Artists. This is to confirm that we received your application successfully. Please remember that you can edit your submitted application as many times as you like before the Open Call deadline.

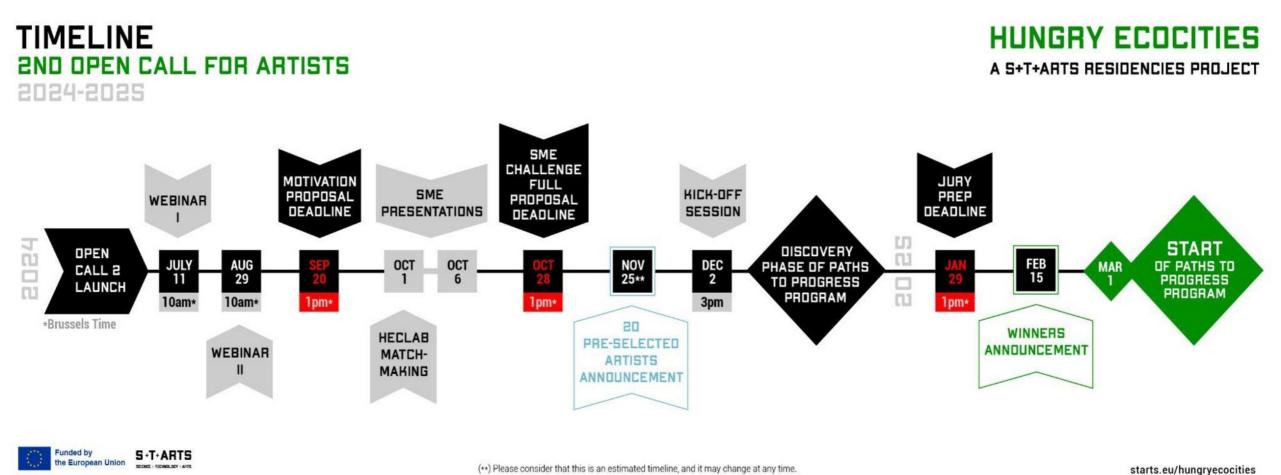
In the meantime we invite you to join the Hungry EcoCities Community at <u>https://spaces.fundingbox.com/spaces/smart-manufacturing-hungry-ecocities/</u> 65ca139382e68c575832c95d

Best regards, The Hungry EcoCities Open Call Team

Successful submission

Scope

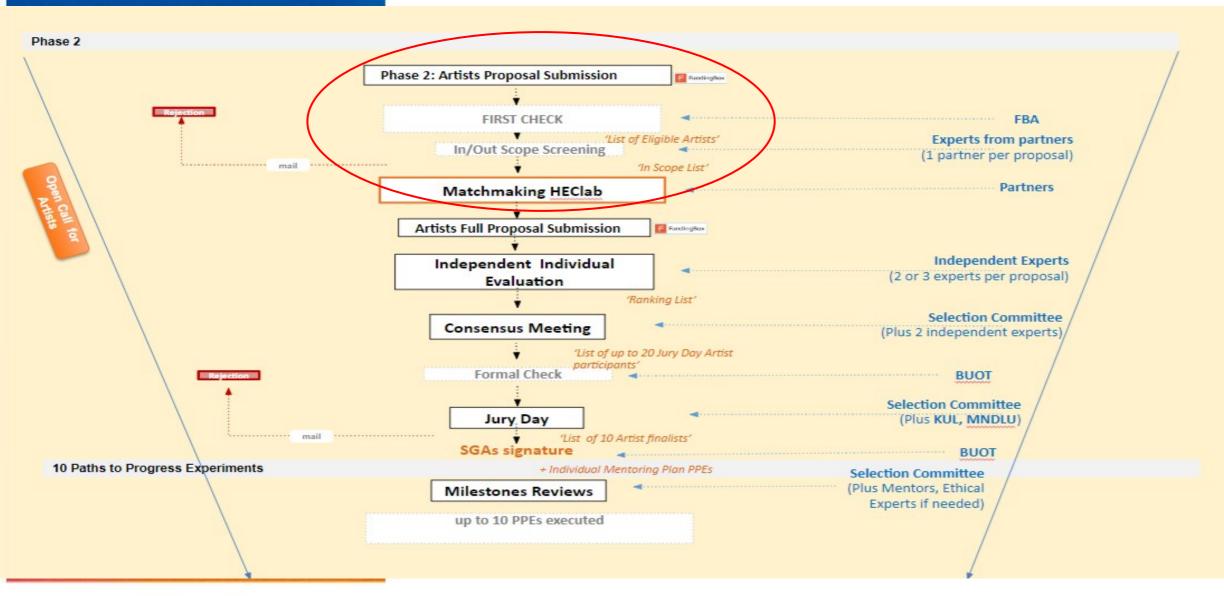
Timeline & Evaluation Criteria



Selection Process

A S+T+ARTS RESIDENCIES PROJECT

S+T+ARTS



Evaluation Criteria Our evaluation process is transparent, fair and equal to all our participants. Hungry EcoCities is committed to an inclusive selection process, with an explicit focus on increasing the ethnic, socio-economic, and gender diversity within the project.

First Check

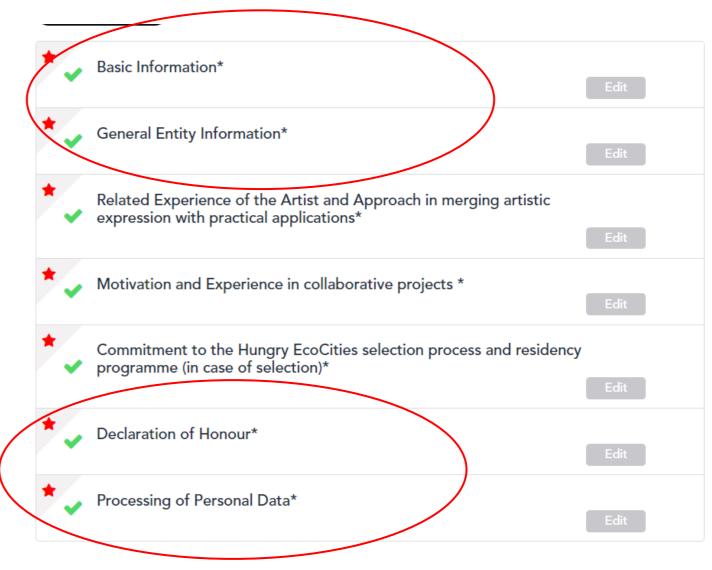
• Admisssibility and Eligibility criteria

IN/OUT Scope Screening

- Scope:
 - connection to the agrifood value chain,
 - at least TRL 4 for the existing artwork/ prototype
 - creation of the personalised profile cards in HEClab
 - clear motivation to collaborate with End-User and project partners
- European Dimension clear understanding of the European context and art-driven innovation approach underlying this program.

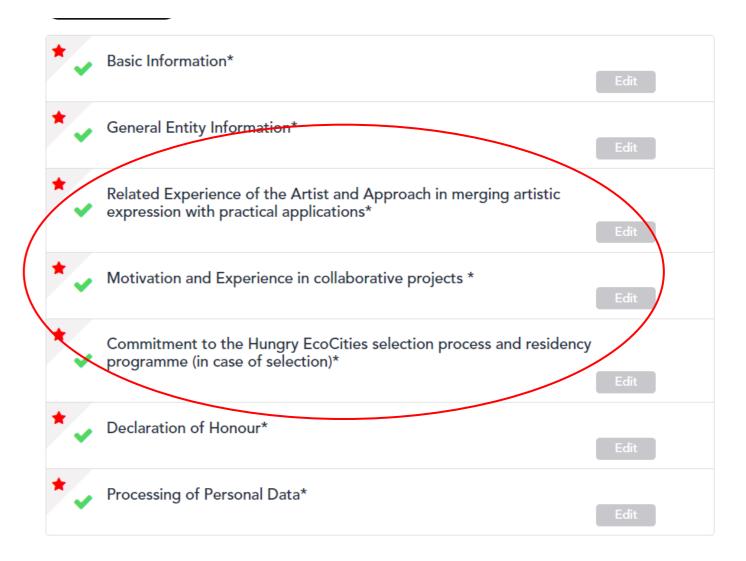
Application form

First Check



Application form

IN/OUT Scope Screening



IN/OUT Scope Screening

Please upload your CV or portfolio here (max. 10MB)



Create your user account at https://heclab.eu/register. Please go to http oc2-artists.fundingbox.com/pages/read-first HECLab manual for instruct store your password for the HEClab - you will need it re-login into the sy

Provide the username you used for the HECLab account.

max 80 characters

Upload print screen of your profile on HECLab - please be very careful v screenshots and ensure that you include only information relevant to yo While upploading, avoid any redundant details in the screenshots, such or unrelated to your HECLab profile content. We will automatically delet containing unnecessary or irrelevant data. You will then be prompted to with only the appropriate information relevant to your HECLab profile. (

Evaluation Criteria

HECLab Prototypes Uploads - Please note that we expect at least 1 card in order to consider your application. You can add as many prototype cards as you want on the HEClab – but they have to be under the same username. Do remember that we are searching for prototypes with at least an equivalent of TRL 4 (Technology validated in a lab/ controlled environment). Hence, it can't be only a concept! - See Section 4 of the Guide for Applicants at https://hungry-ecocities-oc2-artists.fundingbox.com/pages/readfirst

Add link to HECLab Prototype (URL)

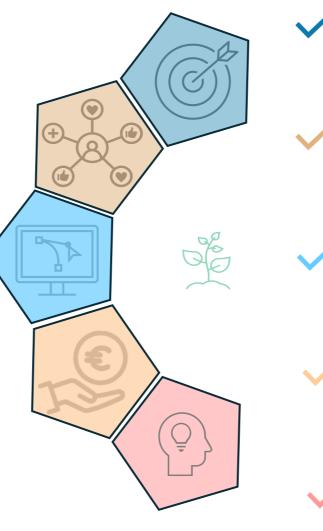
https://heclab.eu/dashboard

Upload print screen of Prototype 1 card on HECLab - please ensure that you include only relevant information, avoiding any redundant details such as open browser tabs or unrelated content. We will automatically delete any screenshots containing unnecessary or irrelevant data. You will then be prompted to resend a screenshot with only the appropriate information relevant to your HECLab profile. (max. 10MB) *

Click to upload

Upload 💦 🚹





HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Develop/enhance future Art-driven
 innovation product/service for the food sector.

Collaborate with an SME and HEC multidisciplinary team to unravel and test the identified issue/problem of the company.

Access the **project tools**, experiment with **digital technology** and **test in Prototype Parks**.

Get up to **37.500 EUR** equity free funding to develop digital prototypes and artbased AI components for your project.

Support from Europe's leading universities in Science and Technology and **mentorship from renowned creative studios** for 8 months.





©STARTS.EU

HUNGRY ECOCITIES

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

About Us Prototypes Login Register

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Register

to our HEClab (beta version)

Hungry EcoCities has received funding from the European Union's Horizon Europe research and innovation programme under grant agreement 101069990.

Funded by S+T+ARTS

HEClab Register

©STARTS.EU

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

~

O tiny

Finish Profile

		Register Profile Data HEC OC 2 Applicant
	LinkedIn or other social/ website	LinkedIn URL B I ∷ = ∨ ⋮ = ∨ ⊡ Σ Ix
HEClab Register → OC 2 Applicant	Artist Bio	Tell us something about yourself
\rightarrow OC 2 Applicant		p Previous Step

S+T+ARTS

•2024

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

O tiny

New prototype proposal

Proposa	l name
---------	--------

Proposal na

Outcome Ty

IP/Tech insi

Images	

Description.

HEClab Prototype Proposal

S+T+ARTS

Proposal name		
Outcome Type 🗇	TRL Level ③	
	~	
IP/Tech insight		
MIT License through app stores; C# Unity		
Images		Max file size: 10.00 MB, Files 0/10, (
	Drop your files here	
Allowed types: image/jpg,image/jpeg,image/png,image/bmp		
Description		
B I II × II × II I I		

·2024

HECIab Prototype Proposal

Title
Title...

Year

Link

https://...

Authors

Authors

Authors

③ No (Scientific) Reference added.

Reference

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

Clear Add

©STARTS.EU

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT

HUNGRY ECOCITIES About Us Prototypes Login Registe ≡ 88 Prototypes 1. 1. 1. SYMPOSIO Ecoshroom-Al Ecoshroom-Al delves into the in-soil symiotics with mycorrhizal funghi. This prototype explores the fascinating world of fungal decision-making and its potential i SYMPOSIO is an art-driven technology prototype that aims to enhance our dining experience and promote healthier eating habits by reducing automatic or mindl mpact on future crop resilience and growth. ess eating with the use of light and AL The prototype consists of three parts The system continuously analyses the audio environment at the table using Al, dynamically adjusting the intensity and colour temperature of the lights. Additio... obesity consumers user interface applications (UI/UX) machine learning (All additive manufacturing I3D printing) (eating (light (fruits) (emissions) (yield) (climate resilience) (grain foods) (circularity) (efficiency) (inclusivity) consumers) (electronics



The Vegetable Vendetta

In the Vegetable Vendelta AI empowers vegetables with the matricing akils of the biggest fact food and karuy brands. An experiment with AI to fight the power of large tood brands sell ing united/inf kood. The installation asks visitors to scata postures or borood ware a carriers. The scan is used to create an AC gerematic moves seaming the vegetable and using persua mere matering strategies respired to those like ACAD waters and Poda. It mere tools in manager like policys is we equidable many strate summore that we acad with error.

vegetables (empowerment) sustainability (inequality) user interface applications (UI/UX) (machine learning (AI)

(human machine interaction) (healthy eating) (augmented reality (AR)) (Producer/ Grower/ Farmer

closed ecological systems (CEA) gamification communication technologie





MVP x FFF Food Computer

restaurant sound technology

The MVP x FFF Foed Computer is an Al-assisted thinking and linkering taol for harmonizing the rhythms and culinary (& nutritional) possibilities of Food Forest FI avours lingratedents grown and harvested from food forests [FFF0] and Alternative Proteins [Commercially available, non-animal derived high protein food products a.k.a.k.iminum Viable Proteins [MVPa]...

	fruits vegetables and use large language models (AI / LLMI)		climate resilience lab gr		lab grown food	food providers / growers	transports / distributors
			trees	flavour	alternative protein	local production	



HECIab Prototype Card examples

•2024

HEClab Matchmaking Your Prototype card will become visible on the platform

A S+T+ARTS RESIDENCIES PROJECT

- If eligible & in scope, your match will be visible in your dashboard
 - You will be notified by email latest Oct 1st based
 - Safe your password and login to HEClab
 - Please note: **SME Q&A session*** between Oct 4th – Oct 11th.

* Session will be recorded and you will receive a link. If you can't attend, you can still send in questions to be asked and answered in the session.

Questions?

HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT



Ask for support

- APPLY before 20 September 2024 13:00 Brussels time at: • https://hungry-ecocities-oc2-artists.fundingbox.com/
- WATCH the webinars recordings: •



- CONTACT US at: ٠
 - Email: <u>hungryecocities@fundingbox.com</u> ٠
 - Helpdesk: Signatures
- - Ask for 1:1 calls •
- FOLLOW US (startseu): ٠



HUNGRY ECOCITIES

A S+T+ARTS RESIDENCIES PROJECT





 Funded by the European Union
 S + T + ARTS

 science + technology + ARTS
 Hungry EcoCities project has received funding from the European Union's Horizon Europe research and innovation programme under grant agreement 101069990.